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# The Eleven<sup>th</sup> International MultiMedia Modelling Conference

Melbourne, Australia, 12-14 Jan 2005

<http://www.deakin.edu.au/~phoebe/MMM2005>

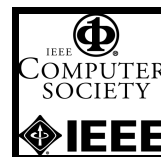
MMM2005 will provide a forum to discuss the efficient representation, processing, interaction, integration, communication, and retrieval of multimedia information. In particular, MMM2005 will concentrate on common modelling frameworks for integrating the diverse fields of visual, audio, video, and virtual world information.

MMM2005 will take place on 12-14 Jan 2005 in Melbourne. Submitted papers will be reviewed by an international program committee. MMM offers a high quality technical program. The proceedings of MMM2005 will be published by IEEE CS Press, and will be available internationally after the conference through IEEE and its agents. Scientific and technical papers are solicited in, but not limited to, the following areas related to multimedia modeling technologies and applications:

- Multimedia Databases
- Formal Methods and multimedia information
- Bioinformatics Applications
- Image and Video Retrieval
- Video-based Multimedia Applications
- Topological and 3D Geometric Modeling
- Spatial and Temporal Multimedia Modelling
- Web Information Systems
- Authoring and Visualization of Multimedia Information
- Networked Multimedia and Virtual Environments
- Real-time and Interactive Multimedia Applications
- Virtual Reality
- Multimedia Modeling of Real World Scenarios
- Semantic models for multimedia and for the Web
- GIS and Multimedia

### IMPORTANT DATES

Submission of full papers:	8 July 2004
Notification of acceptance:	15 Aug 2004
Camera-ready copy:	17 Sep 2004
Author registration:	17 Sep 2004
Conference:	12-14 Jan 2005



### SUBMISSION GUIDELINES

MMM2005 invites high-quality original papers and exciting tutorial proposals on any topic related to Multimedia Modelling. Papers should be no more than 8 pages in length conforming to the formatting instructions for the IEEE CS Press. Tutorial proposals should be at most two pages long. Each paper will be fully refereed by an international program committee. Papers will be judged on originality, significance, correctness and clarity. All papers should be submitted electronically in PDF format (or Microsoft Word) to: [MMM2005 Paper Submission Website](http://www.deakin.edu.au/~phoebe/MMM2005/Paper_Submission_Website). The proceedings of the conference will be published through the IEEE CS Press. To publish the paper in the conference, one of authors needs to register and present in the conference. Selected papers will be published in "The Visual Computer" journal.