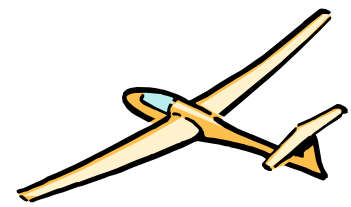


Flight! Of The Navigator



Climate change is wreaking havoc on our planet! The number of natural disasters increases steadily every year. More and more communities become cut off and isolated on a much-too-regular basis. Only you can save humanity!

Earthquakes! Tsunamis! Volcanoes! Cyclones! Attacks by giant lizardy things! These are all now monthly occurrences across the globe. Humanity's survival depends on aid being delivered quickly, cheaply and efficiently.



Most of these isolated areas are accessible only by air. Fossil fuels are almost obsolete, so a way launch planes that have no onboard propulsion system must be devised. Stage one of the project, the creation of a high efficiency launcher has already been completed, despite the facility that worked on the plans mysteriously dropping into sinkhole the size of Tasmania. Luckily, the plans for the launcher were snatched by a quick-thinking secretary as she escaped, so it was possible to create several prototypes of the launcher for your team to use. Your elite team of specialists, scientists, engineers and conspiracy theorists has been tasked with stage two of the project - design of the gliders themselves.

Your brief is simple. You must design a glider that can be launched from the EPAD (Engineless Plane Assistance Device), flown over long and short distances, flown through the air on specific trajectories and set down on very small landing zones. You will need to take into account a few physical principles, the main one being that the lift of the craft needs to overcome its weight and drag. Time and resources are limited though, so get to work ASAP.

Remember – survival of the Human race could depend on you!

